AYSO Fall 2019 Division Rule Summary

	U5	U6	U7	U8	U10	u12	U14	
Players on the field	5 vs 5		6 vs 6		•		8 vs 8	
Ball Size	1		3		4			
Length of Quarters	8 min		10 min		12 min			
Goal Keepers	no				yes			
Head Balls	Not allowed		Penalty - Dangerous Play - Indirect kic		Al		Allow	
Sliding or Slide Tackles				Penalty - Dangerous Play - Indirect kick				
Offsides			Allowed - No Penalty			Penalty - Indirect kick		
Corner Kicks	Coach puts the ball in play.		Kick from corner of the penalty box and the end line (short corner)			From corner of end line and side line		
Goal Kicks			Offensive side must be behind the build out line leaves the box.		e. Can go past once ball	n go past once ball Ball must leave the box before a sec No build out line.		
Midfield distribution violation			None		Indirect kick from midfield	None		
Penalty Kicks	No penalty kicks no conditions		No goalie. PK is taken from top of the "D" (arc). Unsuccessful attempts result in a goal kick.		Allowed - regular PK			
Goal scoring condition			Shot must be taken from offensive side of the field. Violation is an indirect kick from midfield.	no conditions				
Throw-ins	Coach puts the ball in play to team that should have possession.		Two retries - third bad throw turns the ball over to the other team		One retry - Second bad throw turns the ball over to the other team	Bad throw turns	the ball over	
Pass back to Goal Keepers	No Goal Keepers			If the ball is intentionally kicked back to the goalkeeper and the goal keeper fields the indirect kick will be awarded from where the goalkeeper fielded the ball.				

Applicable to all divisions					
Substitutions	On quarter break, injury or illness only (Subbed player must leave, when the injured or ill player is ok and returns to the field.)				
Jewelry	No Jewelry may be worn at any time. This includes ear rings, bracelets (of any kind), necklaces, etc.				
Shinguards	Shinguards are required. Shinguards must be completely covered by the socks.				
Reduced players	Teams may play with a reduced number of players based on player game attendance.				
	Both teams should play with the same number of players. (ex 3 vs 3, 5 vs 5, 7 vs 7)				
Bleeding players	No players with open wounds (cuts, scratches, etc) that are bleeding will be allowed to play or continue in a game.				
	The player will be removed and may return when the injury is bandaged.				

Questions call or email:

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